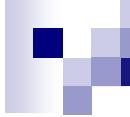


Programming

Numbers, strings and arrays

4th lecture



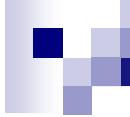
Overview

- Numbers' presentation:

- Basic data types
 - Classes

- Strings

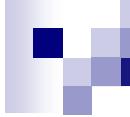
- Arrays



Basic data types

■ We already covered the subject:

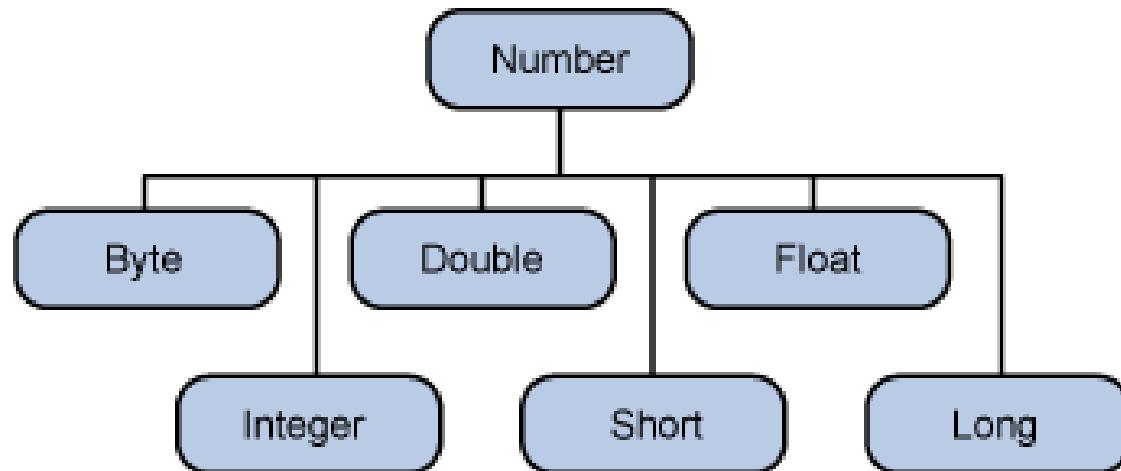
- int, byte, short, long
- double, float
- char
- ~~boolean~~



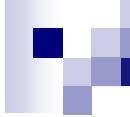
Class `java.lang.Number`

- Extended from **Number**:

- Byte
- Short
- Integer
- Long
- Float
- Double



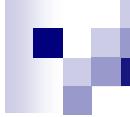
- Classes instead of basic data types → **ovijanje** (*wrapping*)



Why classes?

- 3 reasons for class usage instead of basic data types
 - When the parameter of a method is an object
 - The need for MIN_VALUE in MAX_VALUE
 - The usage of methods (**method**) for translation/transformation between basic data types
- Example:

```
Integer x, y;  
x = 12;  
y = 15;  
System.out.println(x+y);
```



Methods pf the “number” classes

- Methods of the Number class and subclasses:

<http://java.sun.com/j2se/1.5.0/docs/api/java/lang/Number.html>

- Why are they useful?

- ... homework ...



Characters – `char` and `Character`

■ Examples:

```
char ch = 'a';
char uniChar = '\u039A';
    // Unicode representation of the Greek omega
char[] charArray ={ 'a', 'b', 'c', 'd', 'e' };
    // array of characters
Character ch = new Character('a');
Character ch = 'a';
    // basic type 'a' is wrapped into and object of the
    // type Character
Character test(Character c) {...}
    // object of the type Character is parameter of the
    // method and the type of the result of the method
char c = test('x');
    // wrapped and unwrapped
```



Methods of the class Character

- `boolean isLetter(char ch)`
- `boolean isDigit(char ch)`
- `boolean isWhiteSpace(char ch)`
- `boolean isUpperCase(char ch)`
- `boolean isLowerCase(char ch)`
- `char toUpperCase(char ch)`
- `char toLowerCase(char ch)`
- `toString(char ch)`

- What are special characters? (`\t, \b, \n, \r, \f, \', \", \\`)



Strings - definition

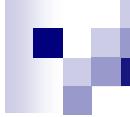
- Examples of the definitions of strings (*String*):

```
String greeting = "Hello world!";
```

```
char[] helloArray = { 'h', 'e', 'l', 'l', 'o', '.'};
```

```
String helloString = new String(helloArray);
```

```
System.out.println(helloString);
```



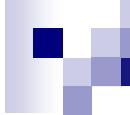
Strings – length, concatenation

- How do we establish the length of a string?

```
String palindrome = "Dot saw I was Tod";  
int len = palindrome.length();
```

- How to concatenate strings?

```
string1.concat(string2);  
"My name is ".concat("Rumplestiltskin");  
"Hello," + " world" + "!"
```



Strings ++

- What can we do with strings?
 - Convert them into numbers and vice-versa
 - Process characters in strings:
 - Find characters, substrings
 - Change case
 - Change characters, substrings, ...

<http://java.sun.com/docs/books/tutorial/java/data/manipstrings.html>

<http://java.sun.com/j2se/1.5.0/docs/api/java/lang/String.html>



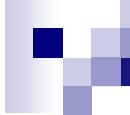
Arrays

■ Declaration, initialization and access:

```
class ArrayDemo {  
    public static void main(String[] args) {  
        int[] anArray; // declaration of an array of integer numbers  
        anArray = new int[10]; // memory allocation for 10 integers  
        anArray[0] = 100; // initialization of the 1. element  
        anArray[1] = 200; // initialization of the 2. element  
        anArray[2] = 300; // ...  
        ...  
    }  
}
```

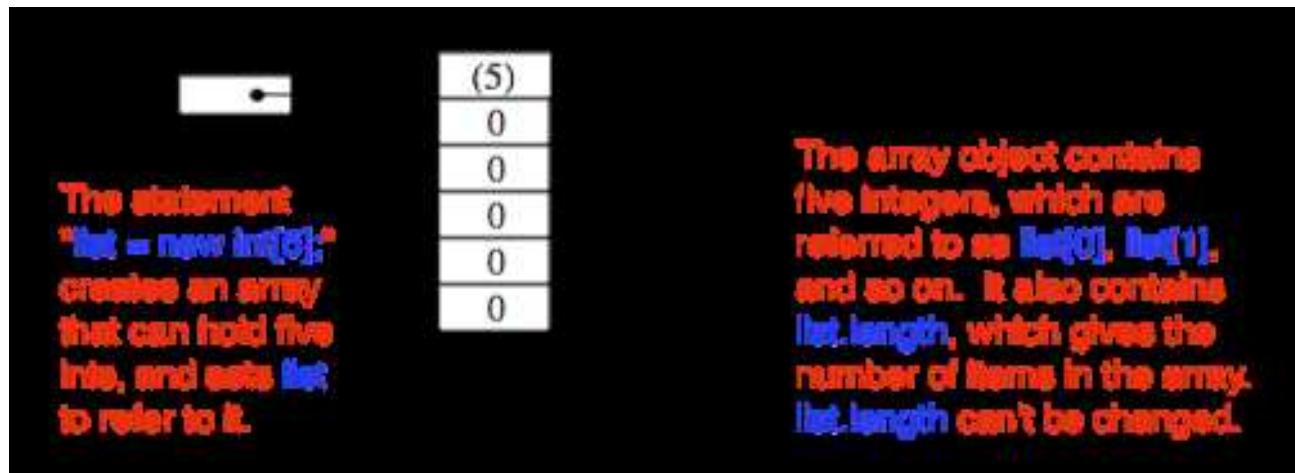
■ ...all in one:

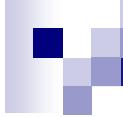
```
int[] anArray = {100, 200, 300, 400, 500, 600};
```



More about arrays ... (1)

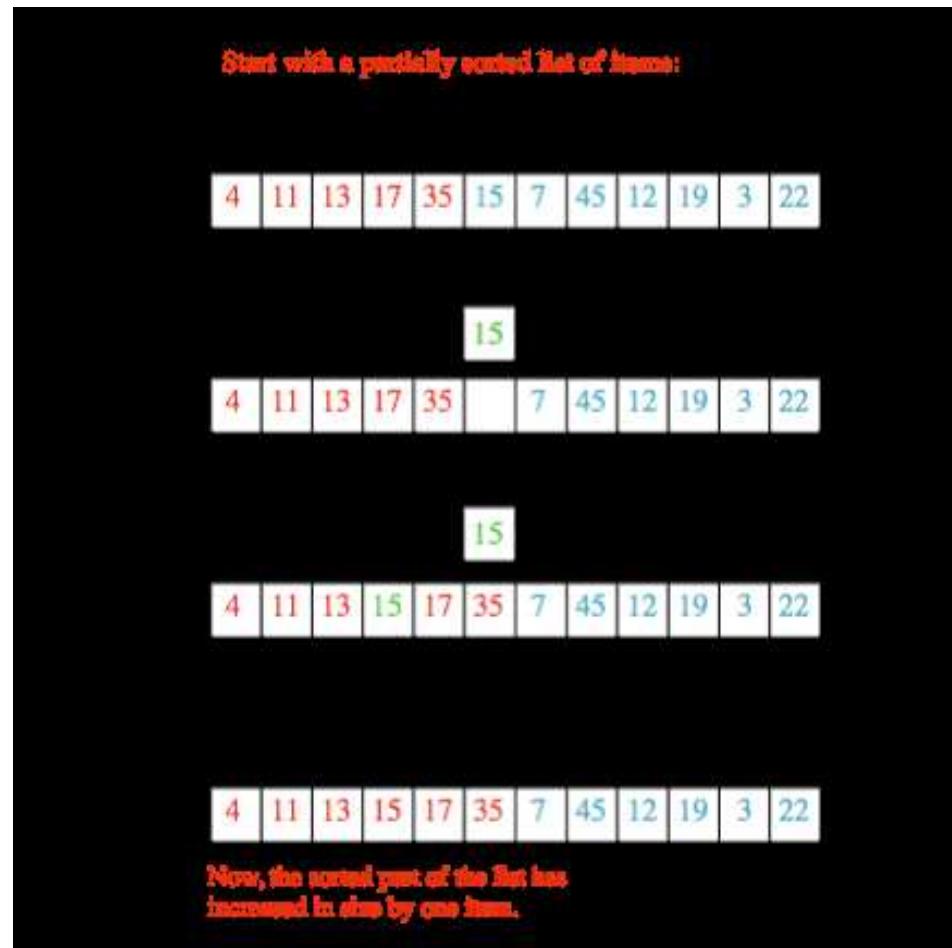
■ In the memory:





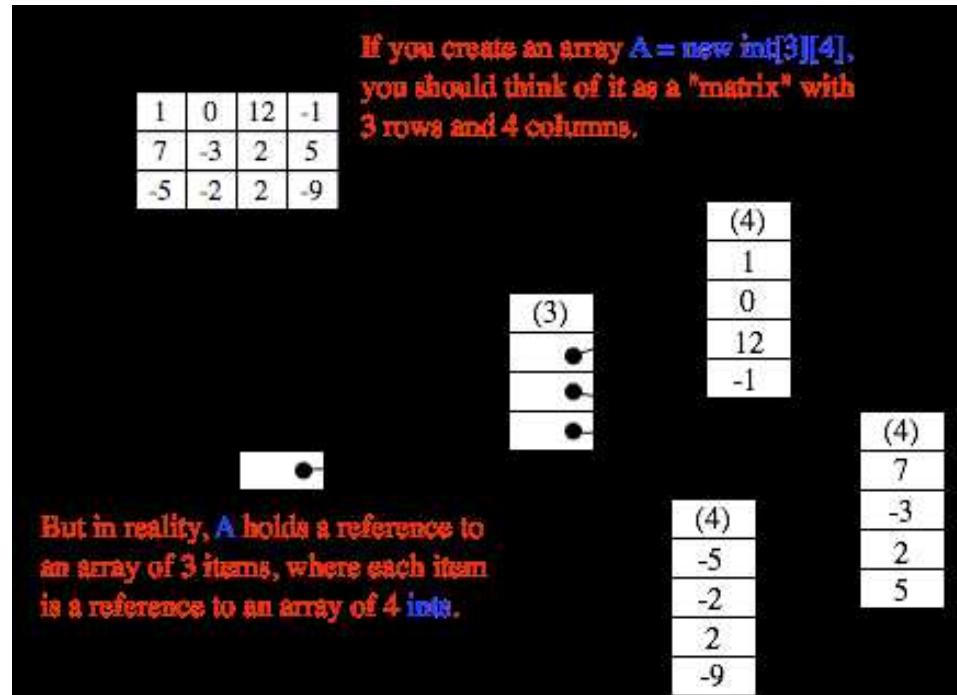
More about arrays ... (2)

■ Arrays for search and sorting



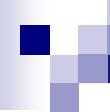
More about arrays ... (3)

■ Multi-dimensional arrays



```
int[][] A = { { 1, 0, 12, -1 },
              { 7, -3, 2, 5 },
              { -5, -2, 2, -9 } };
;
```

```
int[][] A = new int[3][4];
for (int row = 0; row < 3; row++) {
    for (int column = 0; column < 4;
         column++) {
        A[row][column] = 0;
    }
}
```



More about arrays ... (4)

■ Dynamic arrays:

- Variable-length arrays

- “Half-empty” arrays

- Special objects

- **ArrayList**

```
public static double average( double[] numbers ) {
```

```
    double sum;
```

```
    // calculate sum of all elements
```

- **Vector**

```
    sum = 0;
```

```
    for (int i = 0; i < numbers.length; i++) {
```

```
        sum = sum + numbers[i];
```

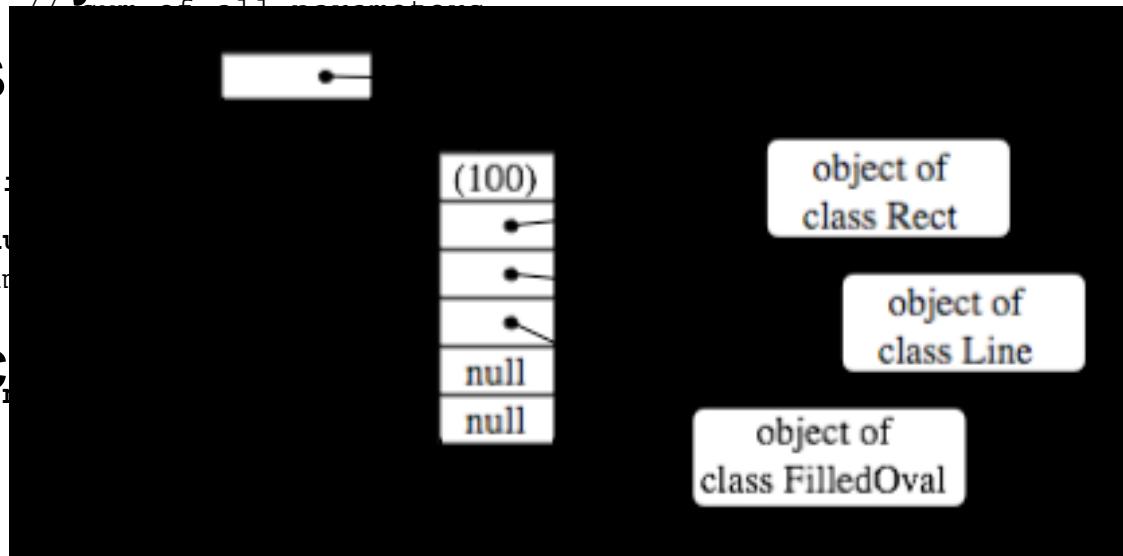
```
    } // add a parameter
```

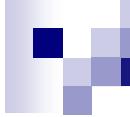
- Let us write a c

```
    average = sum / numbers.length;
```

```
    return average;
```

```
}
```

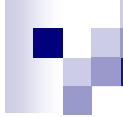




Summary

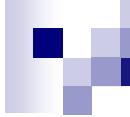
■ What have we smo izvedeli?

- About “number classes”, wrapping of basic data types, ...
- About characters and strings
- About arrays and possible usages



Resources

- <http://java.sun.com/docs/books/tutorial/java/data/index.html>
- <http://java.sun.com/docs/books/tutorial/java/nutsandbolts/arrays.html>
- <http://math.hws.edu/javanotes/c7/index.html>



Homework

1. Remember the homework from 123 minutes before?