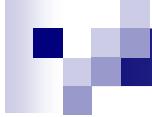


Programming I

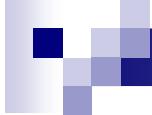
Recursive data structures (list & tree)

8th lecture



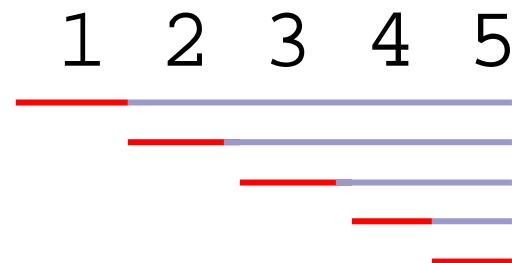
Recursive data structures

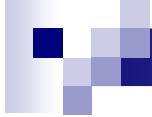
- *What is a recursive function?*
 - A function that uses itself for calculation.
- *What parts consists a recursive function of?*
 - Stop condition, divide and conquer part.
- *Similarly, in recursive data structures.*
- *Structure used for the storage of self data.*



List as RDS

- List can be: **empty** ali **non-empty**
- If a list is non-empty, it consists of: **head** and **sublist** (that can be empty or non-empty ...)
- Example:





List of integer numbers

■ Operations on list:

- Construction and destruction.
- Add at the beginning or end.
- Delete at the beginning or end.
- Search for the first element (head) and rest of the list – tail.
- Inquiries concerning the length of the list.

List in JAVA

- Special list is ***empty list null***
- Class of non-empty lists of integer numbers:

```
public class Seznam {  
    private int glava = 0;  
    private seznam rep = null;  
  
    ...  
} // Seznam
```

Construction

```
public Seznam(int elt, Seznam lst) {  
    this(elt, lst);  
} // Seznam  
public Seznam(int elt) {  
    this(elt, null);  
} // Seznam
```

- **Construction and destruction.**
- **Add at the beginning or end.**
- **Delete at the beginning or end.**
- **Search for the first element (head) and rest of the list – tail.**
- **Inquiries concerning the length of the list**

Add at the beginning or at the end

- Construction and destruction.
- Add at the beginning or end.
- Delete at the beginning or end.
- Search for the first element (head) and rest of the list – tail.
- Inquiries concerning the length of the list

Class PovezanSeznam

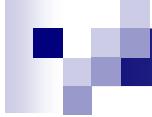
```
public boolean prepend(int elt){  
    Seznam tmp = new Seznam(elt);  
    tmp.rep = sz;  
    sz = tmp;  
}
```

Poizvedovanja: glava, rep, dolžina, ...

```
public int glava() { return glava; }
public Seznam rep() { return rep; }
```

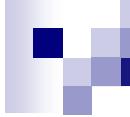
```
public int dolzina() {
    if (rep == null) return 1;
    else return (1 + rep.dolzina());
} // dolzina
```

- Construction and destruction.
- Add at the beginning or end.
- Delete at the beginning or end.
- Search for the first element (head) and rest of the list – tail.
- Inquiries concerning the length of the list

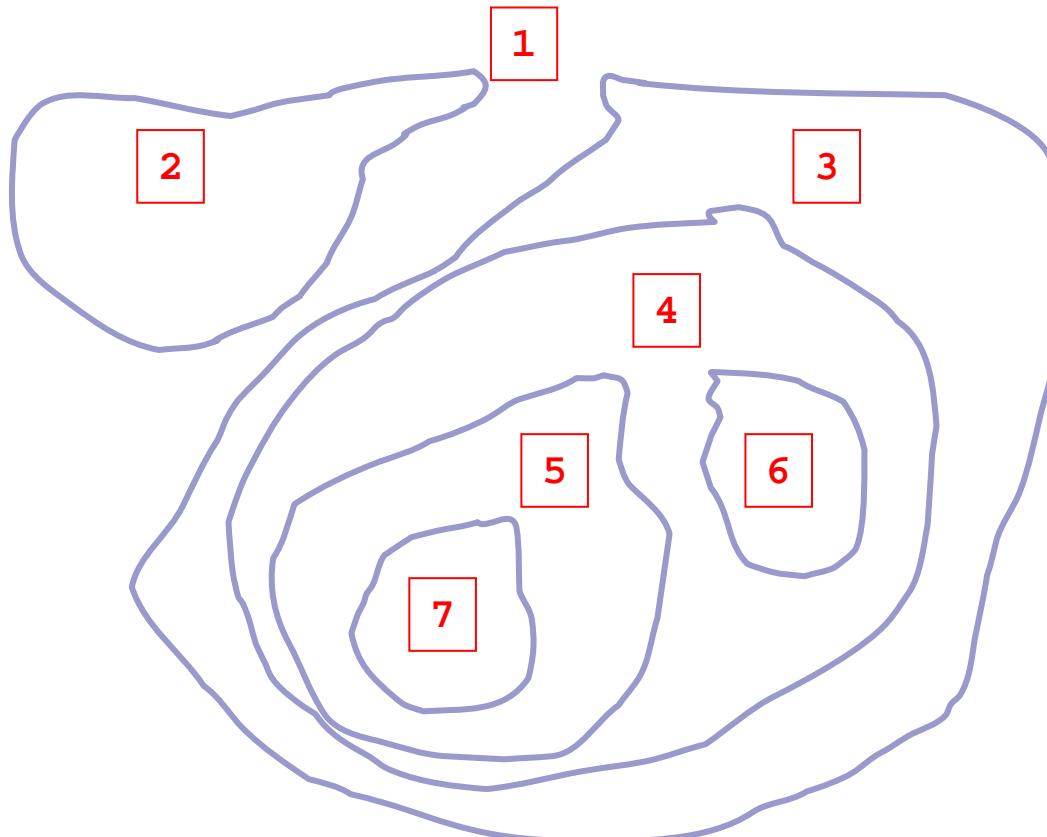


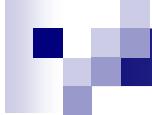
Double recursive list

- Double recursive list can be (as a simple list): **empty** or **non-empty**
- If a list is non-empty, it consists of: **head** and two **sublists** (that can be empty or non-empty ...)



Double recursive list





Double recursive list

- Double recursive list is called double (binary) tree.
- Head in the tree is called root and sublists are called left subtree and right subtree.
- There are also k-recursive lists that are similarly called k-trees
 - these trees have (up) to k subtrees
 - and (up to) $k-1$ elements at the root

Example of a binary tree

- Special case in **empty tree null**
- Class of non-empty trees of integer numbers:

```
public class Drevo {  
    private int glava = 0;  
    private tree levo = null;  
    private tree desno = null;  
    ...  
} // Drevo
```

Construction

```
public Drevo(int elt, Drevo novoLevo, Drevo novoDesno){  
    this(elt, novoLevo, novoDesno);  
} // Drevo
```

```
public Drevo(int elt) {  
    this(elt, null, null);  
} // Drevo
```

Add

- Add at the begining (prepend)

```
public Drevo prepend(int elt) {  
    Drevo novoDrevo = new Drevo(elt, this, null);  
    return novoDrevo;  
} // prepend
```

- Add at the end (append)

```
public Drevo append(int elt) {  
    if (right == null) right= new Drevo(elt);  
    else                  right= right.append(elt);  
    return this;  
} // append
```

Queries

- Query: root, subtree

```
public int value() { return root; }
public Drevo levoPodDrevo() { return left; }
public Drevo desnoPodDrevo() { return right; }
```

- Query: height

```
public int visina() {
    int levaVisina;
    int desnaVisina;
    if (levo == null) levaVisina = 0;
    else              levaVisina = levo.visina();
    if (desno == null) desnaVisina = 0;
    else              desnaVisina = desno.visina ();
    return (1 + max(levaVisina, desnaVisina));
} // visina
```

Queries

■ Query: search

```
public boolean najdi(int elt) {  
    boolean nasel;  
    if (glava == elt) return true;  
    if (levo == null) nasel = false;  
    else nasel = levo.search(elt);  
    if (!nasel)  
        if (desno != null) nasel = desno.najdi(elt);  
    return nasel;  
} // najdi
```

Traversals and prints

■ Prvi (*preorder*)

```
public void preorder(void) {  
    System.out.println(glava); // PRE - pred  
    if (levo != null) levo.preorder();  
    if (desno != null) desno.preorder();  
} // preorder
```

■ Vmesni (*inorder*)

```
public void inorder(void) {  
    if (levo != null) levo.inorder();  
    System.out.println(glava); // IN - vmes  
    if (desno != null) desno.inorder();  
} // inorder
```

■ Zadnji (*postorder*) – task nr. 5

Binary search tree

```
public class Drevo {  
    int glava;  
    Drevo levi, desni;  
    //metode  
}
```

Binary search tree - insert

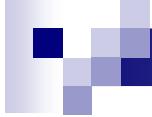
```
boolean vstavi(int elt){  
    if(glava > elt){  
        if(levi == null){  
            levi = new Drevo();  
            levi.glava = elt;  
            return(true);  
        }  
        else{return(levi.vstavi(elt));}  
    }  
    else{  
        if(desni == null){  
            desni = new Drevo();  
            desni.glava = elt;  
            return(true);  
        }  
        else{return(desni.vstavi(elt));}  
    }  
}
```

Binary search tree - search

```
boolean isci(int elt){  
    if(glava == elt){return(true);}  
    else{  
        if(glava > elt){  
            if(levi == null){  
                return(false);  
            }  
            else{return(levi.isci(elt));}  
        }  
        else{  
            if(desni == null){  
                return(false);  
            }  
            else{  
                return(desni.isci(elt));  
            }  
        }  
    }  
}
```

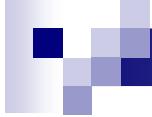
Binary search tree - delete

```
boolean brisi(int elt){  
    if(glava > elt){  
        if(levi == null){return(false);}  
        else{  
            if(levi.glava == elt){  
                //prevec za prvi letnik  
                return(true);  
            }  
            else{return(levi.brisi(elt));}  
        }  
    }  
    else{  
        if(desni == null){  
            return(false);  
        }  
        else{  
            if(desni.glava == elt){  
                //prevec za prvi letnik  
                return(true);  
            }  
            else  
                return(desni.brisi(elt));  
        }  
    }  
}
```



At the end

- We have seen:
 - Recursive data structures: *lists, trees*
 - Simple to use: All that the structure needs to know is:
 - ***About itself and***
 - about its immediate surroundings (successor subtree, ...).



Summary

- Recursive data structures
- List
 - construction,
 - add (at the beginning / end)
 - query
 - delete (the beginning / end)
 - List as a queue
 - empty lists
- Double recursive list (tree)
 - Traversals and prints in Trees